



Elmer Patchwork Patterns

FS: Digital Art in the Classroom

Texture and Pattern

CCEA Digital Art & Design

Foundation Stage: Texture and Pattern, Activity 1: Elmer Patchwork Patterns (page 31-32)

We are learning to:

- begin to discriminate between patterned and plain;
- begin to understand how artists use pattern;

- create digital patchworks;
- take photographs; and
- work with others, solve problems and be creative (TS&PC).

Shared Vocabulary

• *Plain* • *Patterned* • *Patchwork* • *Photography* • *Camera* • *Focus* • *Close-up*

PLAN AND EXPLORE Read *Elmer* by David McKee with your class. As you read, ask your pupils to point out the differences between Elmer and the other elephants. Introduce the words patchwork, patterned and plain. You could also introduce discussions about being different. Then, challenge your pupils to create their own patchwork pattern using Lego pieces on a board. You could ask your more capable pupils to ensure that each piece is a different colour to the piece beside it. Ask your pupils to copy Elmer's colours on the board. You could also give your pupils squares of craft foam to use in this activity. Show your pupils examples of patterns, using objects that you have found or images. You could continue the theme of animal or nature patterns. Encourage your pupils to continue to discriminate between plain and patterned. (There are plenty of patchwork resources online, for example the Victoria and Albert Museum website.)

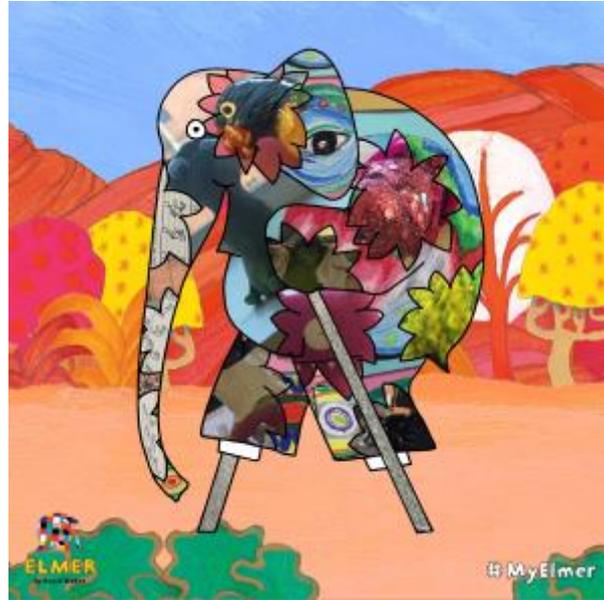
DO Ask your pupils to work in groups. Give each group an iPad with the Elmer app installed. Demonstrate how to use the app. Ask each group to pick an elephant and a patchwork pattern. Then ask each pupil to take turns to photograph patterns they find around the classroom or school to decorate their elephant. TIP! You may need to provide patterned objects and images. Encourage your pupils to keep the camera steady, move near to and focus on the object they want to photograph. Introduce the term close-up shot (when the camera is near the object). Once each group has completed their elephant, ask them to press the share button to save an image of their design to the camera roll.

REVIEW If possible, display the children's designs on the interactive whiteboard or a projector screen for the whole class to look at. Encourage your pupils to talk about what they have done and what they like about their elephants. Discuss what they might change and what their favourite pattern was and why.

Made using Elmer app and a camera

Patterned and Plain

Samples of work courtesy of Elmgrove Primary School



1 - [Click to view Slideshow](#)



